

# Memory

## Chapter 7

# Chapter 7 Outline

- Basic \_\_\_\_\_ Processing
  - Encoding
  - \_\_\_\_\_
  - Retrieval
- \_\_\_\_\_.
- Systems of Memory
  - \_\_\_\_\_.
  - \_\_\_\_\_.
- Physiology of Memory
- \_\_\_\_\_ Your Memory

# Human Memory: Basic Questions

- How does \_\_\_\_\_ get into memory?
- How is information \_\_\_\_\_ in memory?
- How is \_\_\_\_\_ pulled back out (\_\_\_\_\_) from memory?

# Memory Processes



- \_\_\_\_\_.  
- putting \_\_\_\_\_ into a form that our memory \_\_\_\_\_ can use

- \_\_\_\_\_.  
- maintaining \_\_\_\_\_ over time



- \_\_\_\_\_.  
- getting information out of memory



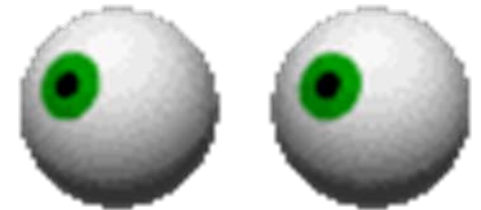
\_\_\_\_\_.

- Process of putting \_\_\_\_\_ into a form that the memory system can accept and use

— \_\_\_\_\_ codes

— \_\_\_\_\_ codes

— \_\_\_\_\_ codes



Dictionary



# \_\_\_\_\_ and Retrieval

- \_\_\_\_\_.
  - Process of \_\_\_\_\_ information in memory \_\_\_\_\_ over time



- Retrieval
  - Process of \_\_\_\_\_ information stored in memory

## \_\_\_\_\_ : Getting Information Into Memory

- The role of \_\_\_\_\_.
- Focusing on different \_\_\_\_\_ of stimuli leads to different kinds of codes
- Different types of \_\_\_\_\_ influence how well you \_\_\_\_\_.

# \_\_\_\_\_ : Getting \_\_\_\_\_ into Memory

- Levels of \_\_\_\_\_.
  - Incoming \_\_\_\_\_ processed at different levels
  - Deeper \_\_\_\_\_ = longer lasting memory codes.
  - **Encoding levels:**
    - \_\_\_\_\_ (case) = shallow
    - \_\_\_\_\_ (rhyme) = intermediate
    - \_\_\_\_\_ (thinking about the \_\_\_\_\_)  
= deep



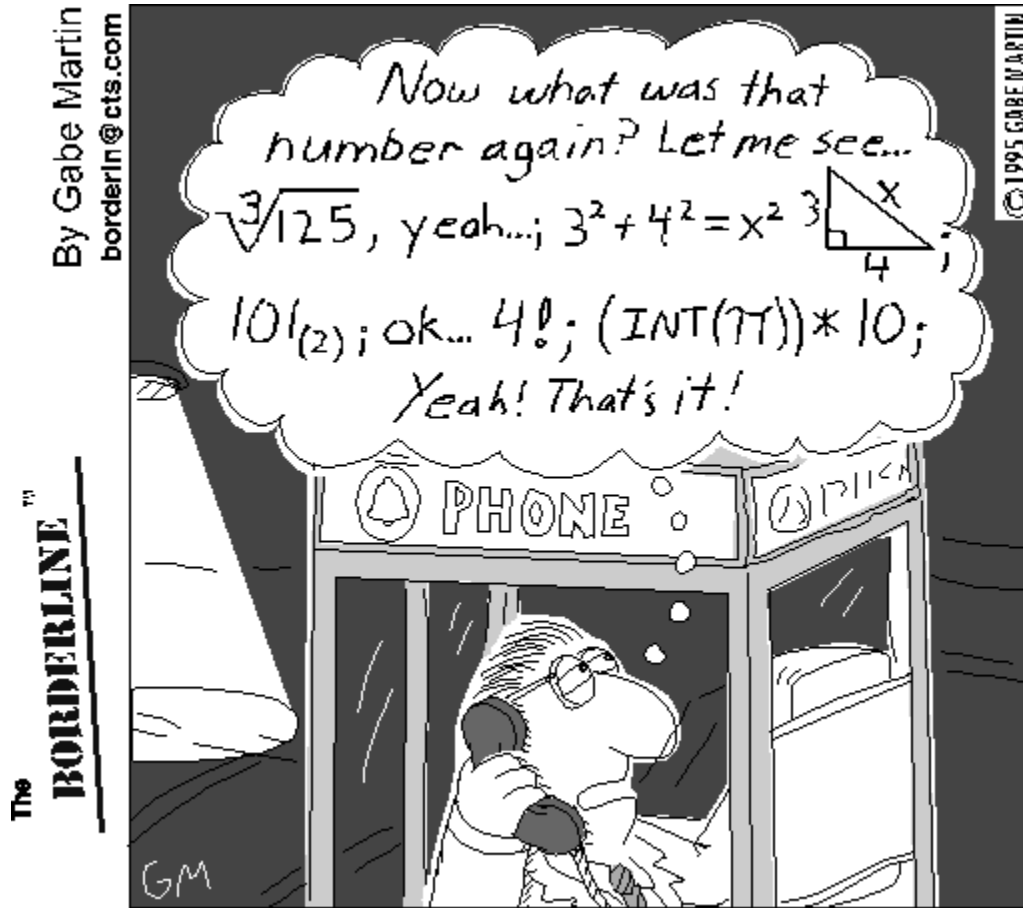
Depth of processing

Level of processing	Type of encoding	Example of questions used to elicit appropriate encoding
<i>Shallow processing</i>	<i>Structural encoding:</i> emphasizes the physical structure of the stimulus	Is the word written in capital letters?
<i>Intermediate processing</i>	<i>Phonemic encoding:</i> emphasizes what a word sounds like	Does the word rhyme with weight?
<i>Deep processing</i>	<i>Semantic encoding:</i> emphasizes the meaning of verbal input	Would the word fit in the sentence: “He met a _____ on the street”?

# Enriching\_\_\_\_\_.

- \_\_\_\_\_ = linking a \_\_\_\_\_ to other information at the time of\_\_\_\_\_.
  - Thinking of examples
  - \_\_\_\_\_processing
- \_\_\_\_\_ **Imagery** = creation of \_\_\_\_\_images that represent words to be remembered
- \_\_\_\_\_ = techniques to make abstract information easier to remember
  - \_\_\_\_\_.
  - \_\_\_\_\_.

# Encoding



Mathematician Memory Devices

- \_\_\_\_\_.
- \_\_\_\_\_ for organizing information in order to remember it

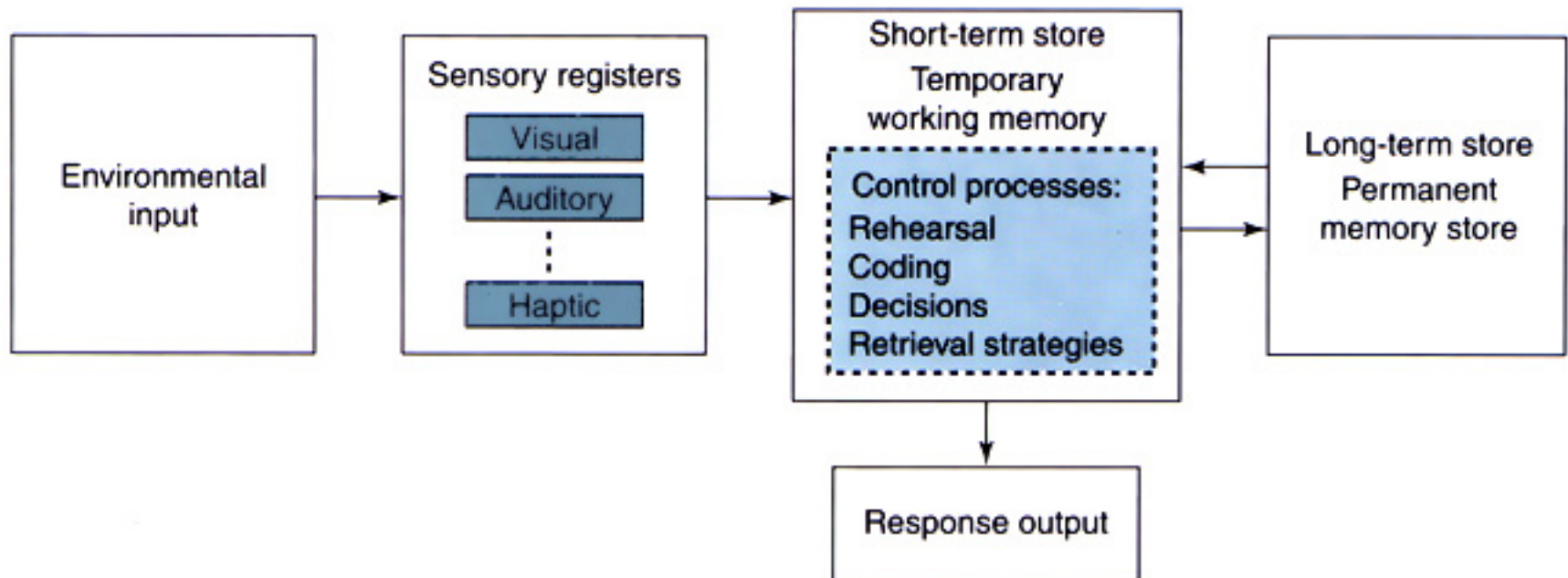
# Encoding: \_\_\_\_\_ Processing

- \_\_\_\_\_ Imagery
  - Easier for \_\_\_\_\_ objects
    - \_\_\_\_\_ versus giraffe
- Dual-\_\_\_\_\_ theory
  - Form \_\_\_\_\_ and \_\_\_\_\_ codes
  - Two codes \_\_\_\_\_ memory
  - \_\_\_\_\_ word uses \_\_\_\_\_ codes

# \_\_\_\_\_ : Information Processing

- \_\_\_\_\_ : information storage in computers ~ information storage in human memory
- **Information-processing \_\_\_\_\_.**
  - Subdivide memory into \_\_\_\_\_ **different stores**
    - \_\_\_\_\_, \_\_\_\_\_, \_\_\_\_\_.

# Atkinson and \_\_\_\_\_ Model of Memory\_\_\_\_\_.



# \_\_\_\_\_ Memory

- Brief \_\_\_\_\_ of information in original sensory \_\_\_\_\_.
  - Allows for \_\_\_\_\_ recognition
  - Large \_\_\_\_\_.
- \_\_\_\_\_ – persists approximately \_\_ second
- \_\_\_\_\_ - slightly longer

# \_\_\_\_\_ Term Memory (\_\_\_TM)

- **Limited** \_\_\_\_\_ – about **20 seconds** without \_\_\_\_\_.
  - \_\_\_\_\_ – the process of repetitively verbalizing or thinking about the information
- **Limited capacity** – magical number **\_\_\_ plus or minus \_\_\_**.
  - \_\_\_\_\_ – grouping familiar stimuli for storage as a \_\_\_\_\_ unit



# \_\_\_\_\_ -Term Memory as “\_\_\_\_\_ Memory”

- STM not limited to \_\_\_\_\_ encoding
  - \_\_\_\_\_ and visual codes
- Loss of information not only due to \_\_\_\_\_.
  - \_\_\_\_\_.
- \_\_\_\_\_ **(1986)** – 3 components of working memory
  - \_\_\_\_\_ rehearsal loop
  - \_\_\_\_\_ sketchpad
  - Executive \_\_\_\_\_ system

# Storage: Long-Term Memory

- \_\_\_\_\_ Capacity
- Permanent storage?
  - \_\_\_\_\_ memories
- How is \_\_\_\_\_ represented and organized in \_\_\_\_\_?
  - \_\_\_\_\_ and Scripts
  - \_\_\_\_\_ Networks
  - Connectionist Networks and \_\_\_\_\_ Models

# Knowledge \_\_\_\_\_.

- \_\_\_\_\_.
  - Understanding what \_\_\_\_\_ is like or how it works
    - Remember information consistent with \_\_\_\_\_.
- Semantic \_\_\_\_\_.
  - Organization of \_\_\_\_\_ information
    - \_\_\_\_\_.
- \_\_\_\_\_ Networks
  - Patterns of activation of interconnected units

# The Fading \_\_\_\_\_.

- Some unusual, shocking or tragic events hold a special \_\_\_\_\_ in memory.
- Called \_\_\_\_\_ memories because the term captures the surprise, illumination & photographic detail that characterize them.
- Why are these memories so easy to recall?
  - \_\_\_\_\_.
  - \_\_\_\_\_.
  - \_\_\_\_\_ and \_\_\_\_\_ both involved in encoding
- Even \_\_\_\_\_ memories have errors.

# \_\_\_\_\_ : Getting Information Out of Memory

- The \_\_\_\_\_ phenomenon
  - Failure of \_\_\_\_\_.
  - \_\_\_\_\_ cues are missing
- Reinstating the \_\_\_\_\_.
  - Context cues
- \_\_\_\_\_ memories
  - \_\_\_\_\_ effect
- \_\_\_\_\_ monitoring

# \_\_\_\_\_ Cues

- Provide a \_\_\_\_\_.
- But may also lead to \_\_\_\_\_ memory
- Did you \_\_\_\_\_ the word “\_\_\_\_\_” from the earlier list?
- Why? \_\_\_\_\_.
- The context of the word list implied \_\_\_\_ should be part of the list
- Memory is \_\_\_\_\_/reconstructive

# The \_\_\_\_\_ of Memory

- Memory for an event may include specific information, context, \_\_\_\_\_, emotions, and information that we saw or heard before or after the event
- \_\_\_\_\_ effect
  - \_\_\_\_\_ post-event information
- Source \_\_\_\_\_.
  - Inability to determine where you got the information
- \_\_\_\_\_ Bias
  - Remember information that fits cultural beliefs or makes sense

# The \_\_\_\_\_ of Memory

- \_\_\_\_\_ likely when:
  - You have thought or heard about the \_\_\_\_\_ event many times.
  - The image of the event contains many details.
  - The event is easy to imagine
  - You focus on \_\_\_\_\_ reactions to the event rather than what actually happened.
  - Increases \_\_\_\_\_, although inaccurate



# Importance of Memory on Eyewitness Testimony

- Eyewitnesses are asked to recall events just as they happened
  - a long \_\_\_\_\_ after the actual event
  - not always \_\_\_\_\_.
- Factors which influence \_\_\_\_\_.
  - Cross \_\_\_\_\_ identification.
  - \_\_\_\_\_ effect
    - Misleading \_\_\_\_\_ information

# \_\_\_\_\_ Postevent Information (Loftus & Palmer, 1974)

- Subjects saw the same film of a car accident
- Later, different subjects were asked: How fast were the cars going when they:

\_\_\_\_\_?

\_\_\_\_\_?

\_\_\_\_\_?

\_\_\_\_\_?

\_\_\_\_\_?

# Loftus and Palmer, Results

- Subjects \_\_\_\_\_ of speed varied with the verb they got in the question phase of the experiment.
- Subjects who got the \_\_\_\_\_ verb “remembered” the cars were going \_\_\_\_\_.
  - Smashed: \_\_\_\_\_ mph
  - Collided: \_\_\_\_\_ mph
  - Bumped: \_\_\_\_\_ mph
  - Hit: \_\_\_\_\_ mph
  - Contact: \_\_\_\_\_ mph

# Loftus and Palmer, Results

- Two weeks after the film: Did you see the broken \_\_\_\_\_?
  - note: No \_\_\_\_\_ was present in the original film
  - 34% of “\_\_\_\_\_” reported “yes”

# \_\_\_\_\_’s Testimony

- Under what conditions are \_\_\_\_\_ more suggestible?
  - Being very \_\_\_\_\_.
  - When asked suggestive, leading questions
  - \_\_\_\_\_ questioning
- Not limited to children– adults are susceptible too

# \_\_\_\_\_’s Testimony

- Research by Leichtman and Ceci (1995)
- If asked if a visitor committed acts that had not occurred, few \_\_\_\_\_ year olds said yes
  - \_\_\_\_\_% of 3-year olds said “yes”
- When investigators used techniques taken from real child-abuse investigations, most children said yes.
  - \_\_\_\_\_ leading questions
    - “When Sam tore the book, did he do it on purpose?”
  - \_\_\_\_\_ questioning

# Why We Forget

- \_\_\_\_\_ Encoding
- \_\_\_\_\_ failure
- \_\_\_\_\_.
  - Memory trace fades over time
- **Interference**
  - Pro \_\_\_\_\_.
  - Retro \_\_\_\_\_.
- \_\_\_\_\_.
  - Authenticity of repressed memories?
  - Controversy

# When should we question recovered memories?

- If person says he or she has memories of \_\_\_\_\_.
- If over time the memories become more and more \_\_\_\_\_.
- If therapist used \_\_\_\_\_ techniques such as \_\_\_\_\_, dream analysis, age regression, guided imagery and leading questions.



# Forgetting: \_\_\_\_\_.

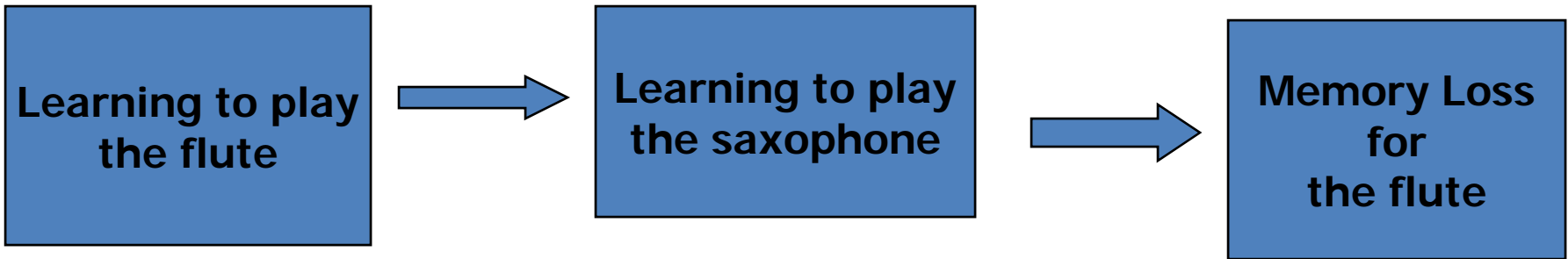
- Similar items \_\_\_\_\_ with one another
- \_\_\_\_\_ interference
  - Learning \_\_\_\_\_ info interferes with recall of old info
    - What is your old phone number?
- \_\_\_\_\_ interference
  - \_\_\_\_\_ info interferes with new info
    - Confusing recently learned soc terms with previously learned psych terms
    - Where did you park your car today? (not yesterday)

# Interference Theory

or

?

## Example A

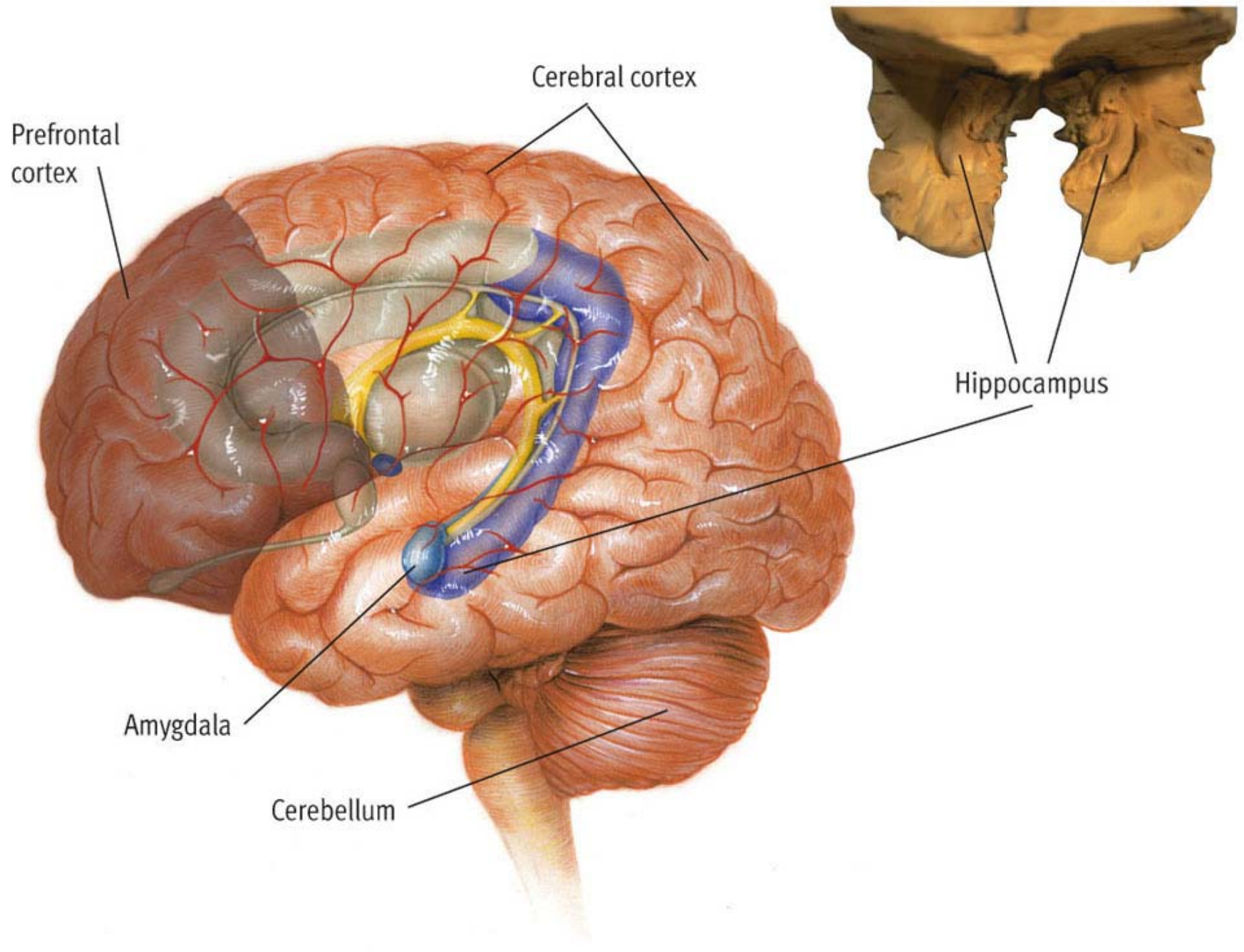


## Example B

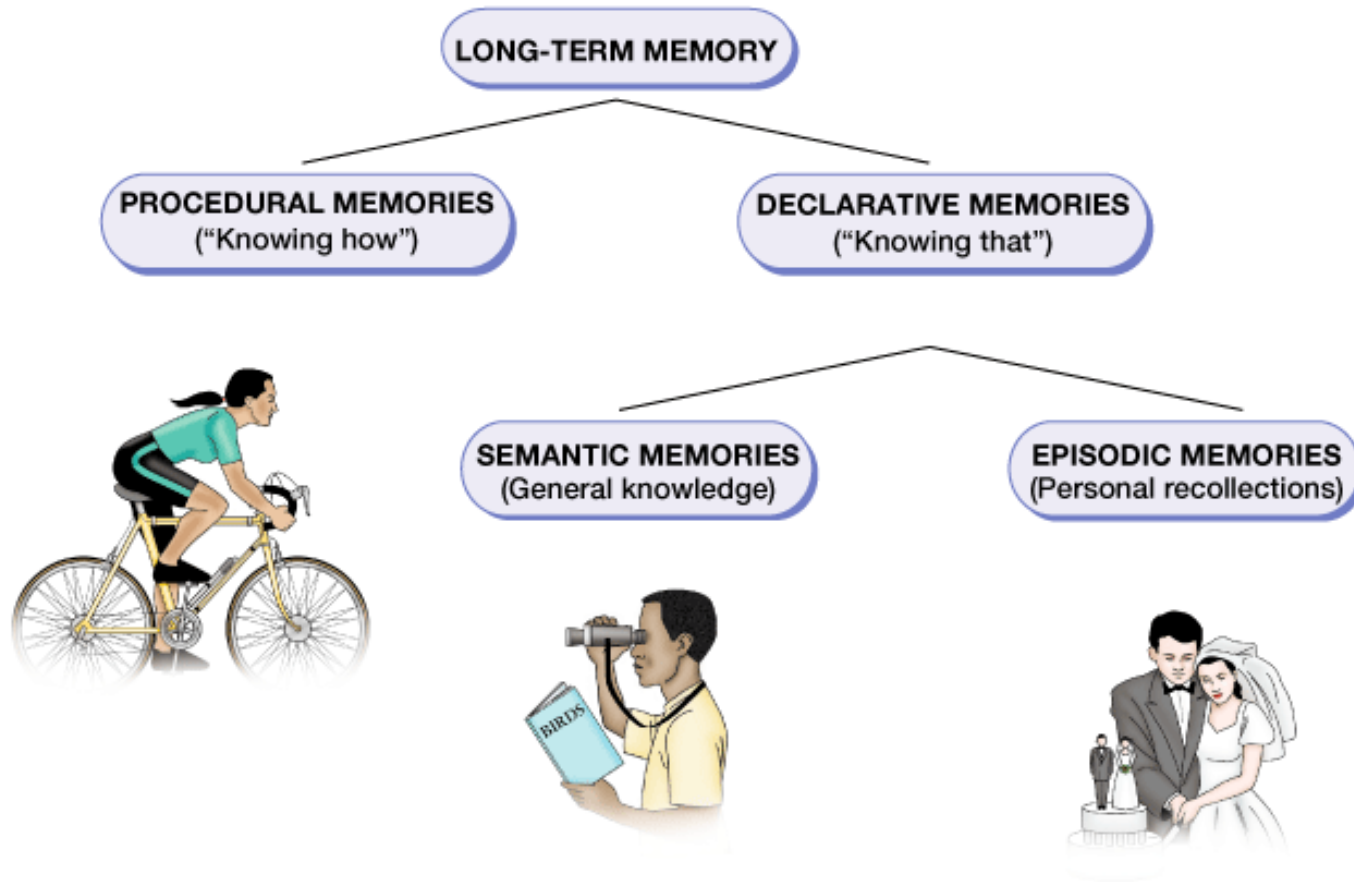


# \_\_\_\_\_ of Memory

- \_\_\_\_\_.
  - Medial \_\_\_\_\_ lobe memory system
    - Includes the \_\_\_\_\_.
    - Important in the \_\_\_\_\_ of memories
      - Formation of new long term memories
  - \_\_\_\_\_.
    - Important in memory for emotions
  - \_\_\_\_\_ cortex
    - Memories are distributed across the \_\_\_\_\_.



# Types of \_\_\_\_\_ Memories



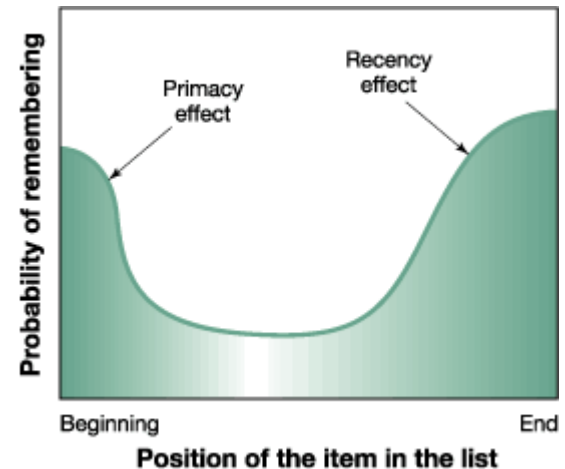
# Improving Your Memory

- \_\_\_\_\_information
  - Be aware of the \_\_\_\_\_position effect
- \_\_\_\_\_practice
- Organize information and use \_\_\_\_\_processing
- Use \_\_\_\_\_and visual imagery

# Effect

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- The tendency for recall of first and \_\_\_\_\_ items on a list to surpass recall of items in the \_\_\_\_\_ of the list



# Practice

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- \_\_\_\_\_ practice
  - “Cram” studying into one chunk of time
- Distributed practice
  - Distribute study over \_\_\_\_\_ of time with breaks
  - Leads to better \_\_\_\_\_.



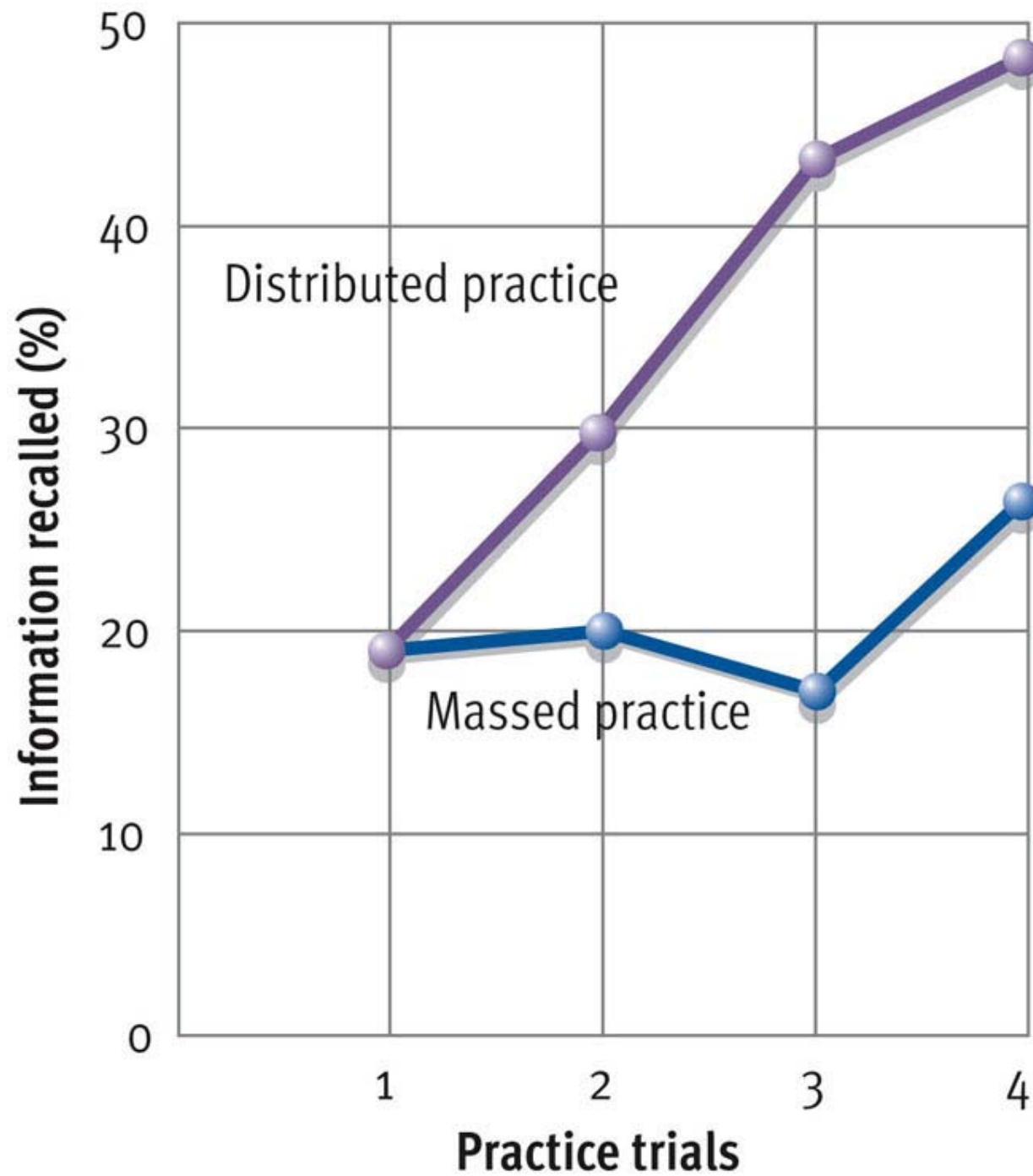


Fig. 7.20, p. 229