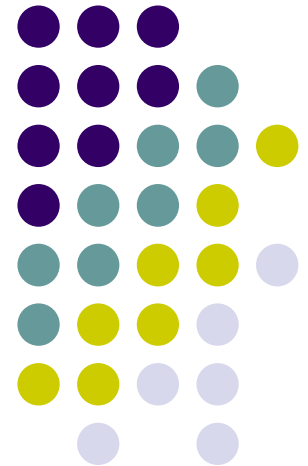
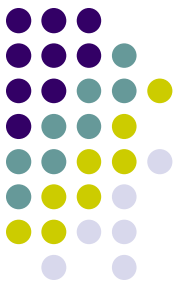


# Cognition and Intelligence

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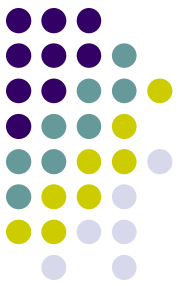
## Chapter 8





# Problem Solving

- Problem solving is an \_\_\_\_\_ aspect of intelligent thinking
- Problem solving refers to active efforts to discover what must be done to \_\_\_\_\_ a goal
- Problems can be \_\_\_\_\_ into three basic types:
  - Inducing structure
  - \_\_\_\_\_.
  - Transformation



# Types of Problems

- Problems of \_\_\_\_\_ structure
  - Discover relationships
  - Series completion and analogy problems
- Problems of \_\_\_\_\_.
  - Need to use criteria to arrange problem
  - Anagrams
- Problems of \_\_\_\_\_.
  - Carry out \_\_\_\_\_ to reach a goal
  - Hobbits and orcs problem
  - Water jar problem



**A. Analogy**

What word completes the analogy?

Merchant : Sell :: Customer : \_\_\_\_\_

Lawyer : Client :: Doctor : \_\_\_\_\_

**B. String problem**

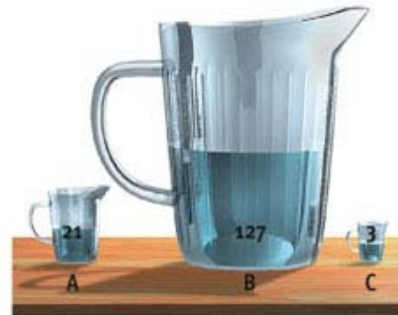
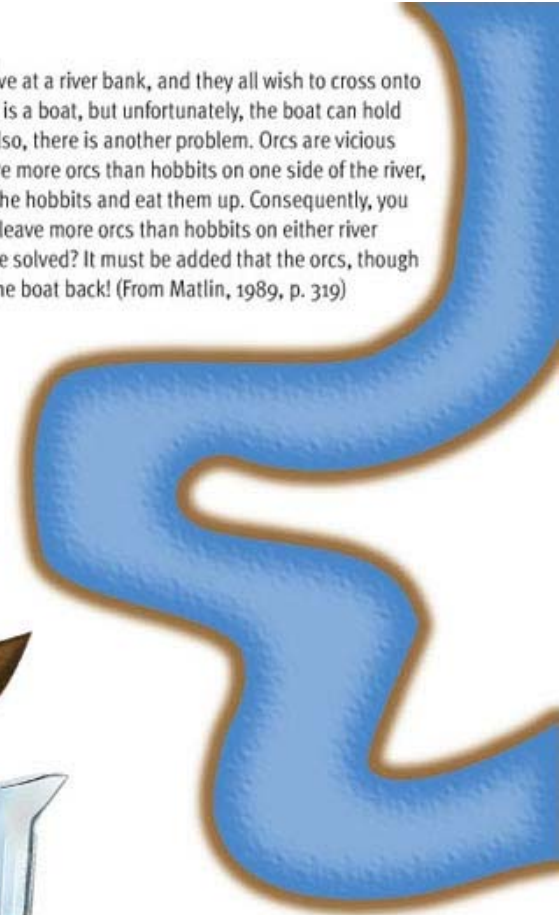
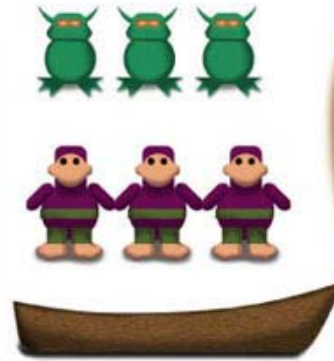
Two strings hang from the ceiling but are too far apart to allow a person to hold one and walk to the other. On the table are a book of matches, a screwdriver, and a few pieces of cotton. How could the strings be tied together?



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**C. Hobbits and orcs problem**

Three hobbits and three orcs arrive at a river bank, and they all wish to cross onto the other side. Fortunately, there is a boat, but unfortunately, the boat can hold only two creatures at one time. Also, there is another problem. Orcs are vicious creatures, and whenever there are more orcs than hobbits on one side of the river, the orcs will immediately attack the hobbits and eat them up. Consequently, you should be certain that you never leave more orcs than hobbits on either river bank. How should the problem be solved? It must be added that the orcs, though vicious, can be trusted to bring the boat back! (From Matlin, 1989, p. 319)



**D. Water jar problem**

Suppose that you have a 21-cup jar, a 127-cup jar, and a 3-cup jar. Drawing and discarding as much water as you like, you need to measure out exactly 100 cups of water. How can this be done?

**E. Anagram**

Rearrange the letters in each row to make an English word.

RWAET

KEROJ

**F. Series completion**

What number or letter completes each series?

1 2 8 3 4 6 5 6 \_\_\_\_\_

A B M C D M \_\_\_\_\_

**Figure 8.1 Six standard problems used in studies of problem solving**



# Obstacles to Problem Solving

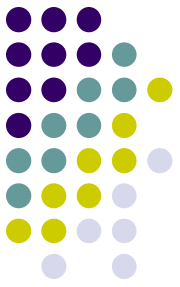
- **\_\_\_\_\_ Information**
  - Focus on the wrong information
- **Functional \_\_\_\_\_.**
  - Tendency to think about objects in familiar ways
- **\_\_\_\_\_ Set**
  - Old patterns of problem solving or information interfere with current thinking
- **Assuming Unnecessary \_\_\_\_\_.**

# Obstacles: \_\_\_\_\_ Information

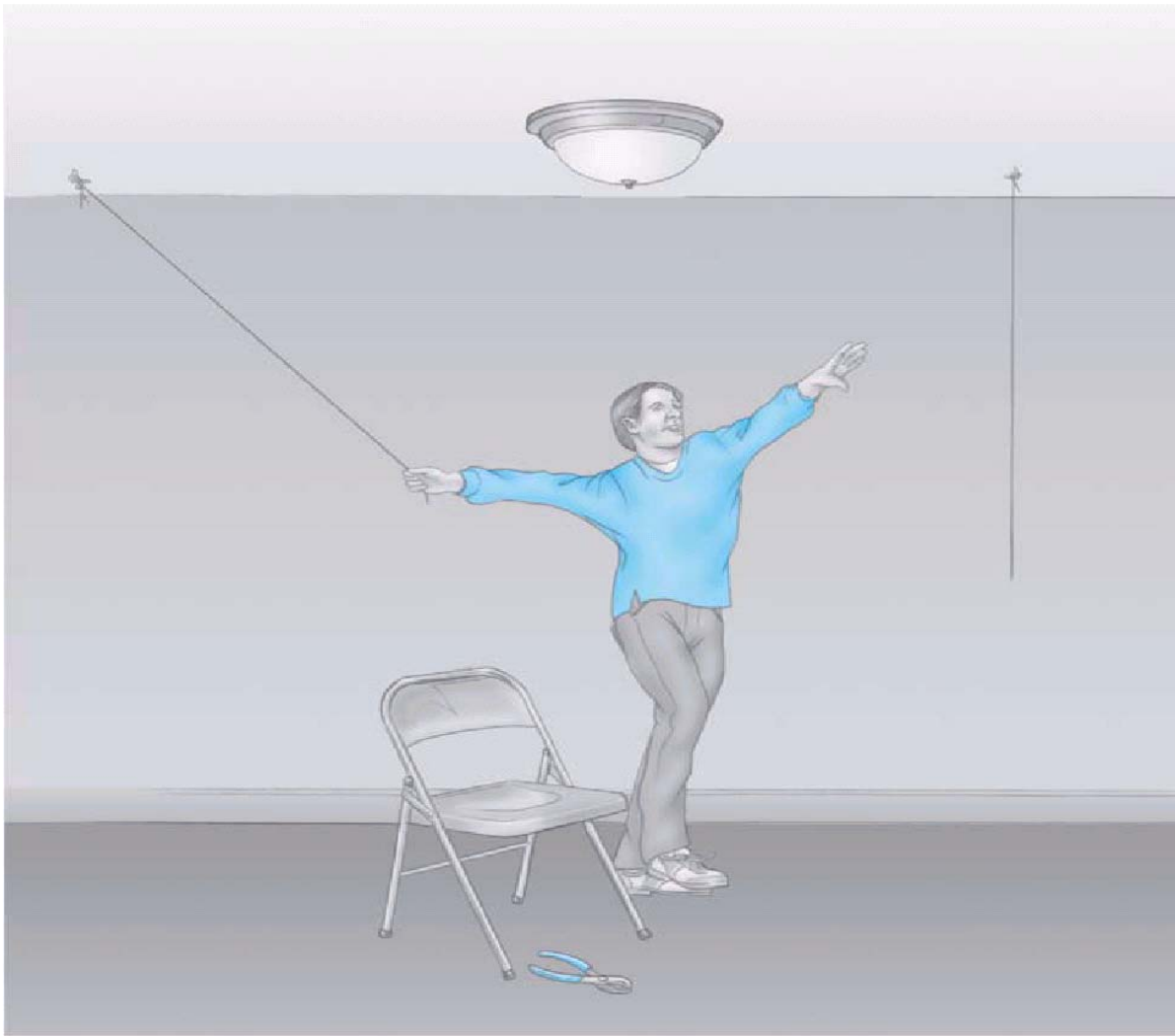
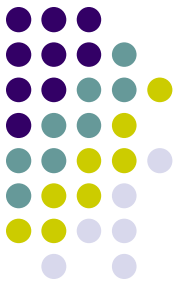


- One of the first steps in problem solving is to determine what the \_\_\_\_\_ is
- Attending to \_\_\_\_\_ information interferes with setting the problem up in the first step
  - Example: In the Thompson family there are five brothers, and each brother has one sister. If you count Mrs. Thompson, how many \_\_\_\_\_ are there in the Thompson family?

# Obstacles: \_\_\_\_\_ Fixedness

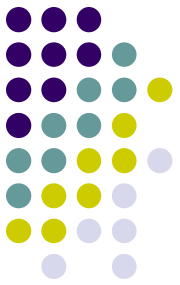


- Rachel's car breaks down while she is driving through the desert. She is terribly thirsty. She finds several soda bottles in the trunk but no bottle opener.



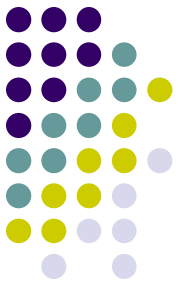
**Two-string problem. As hard as Sebastian tries, he can't grab the second string. How can he tie the two strings together?**





# \_\_\_\_\_ sets

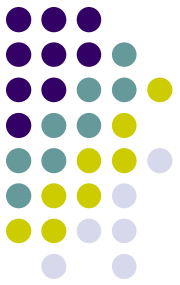
- Tendency to solve problems using procedures that have \_\_\_\_\_ before on similar problems
- Very \_\_\_\_\_!
- But not helpful if the problem requires a \_\_\_\_\_.  
solution...
  - When Matt's flashlight hasn't worked in the past, he's just shaken it to get it to work again. One day when it doesn't come on, he shakes it, but it still doesn't work. He would be subject to mental set if he keeps shaking it without checking whether it needs new batteries.



# Set Example

- Number Puzzle: In this puzzle try to figure out the pattern for the order of numbers. Why are these numbers arranged in this order?

8, 5, 4, 9, 1, 7, 6, 3, 2, 0

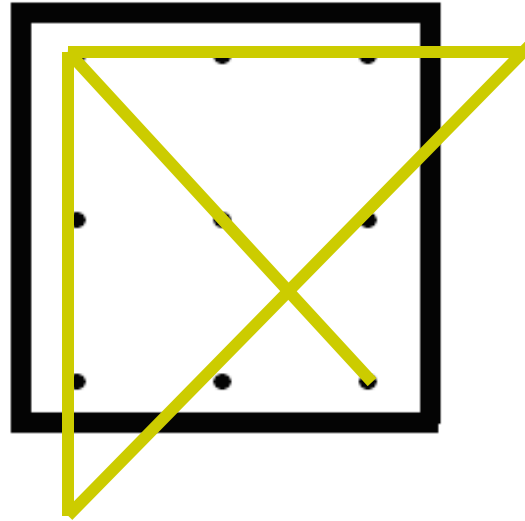


# \_\_\_\_\_ constraints

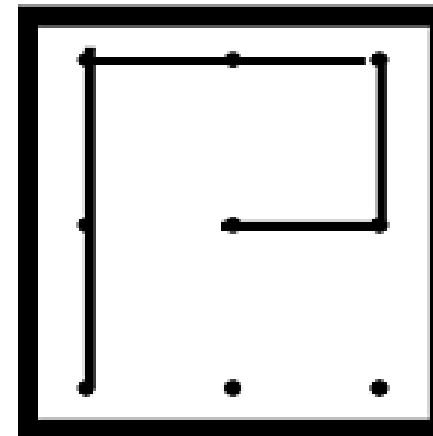
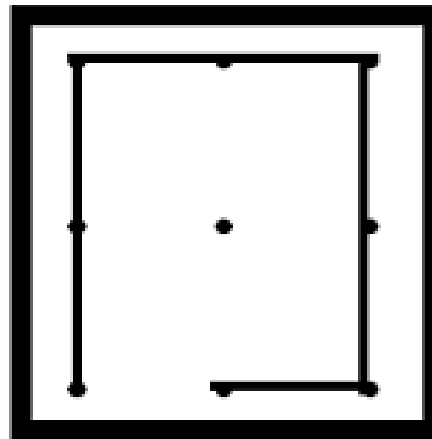
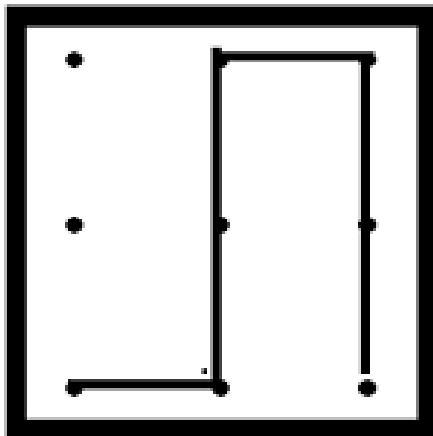
- Imposing \_\_\_\_\_ that don't actually exist
- These \_\_\_\_\_ are not part of the problem, but are \_\_\_\_\_ by the problem solver
- Example: nine-dot problem

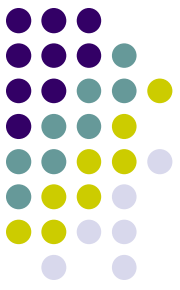
# NINE DOT PROBLEM

Connect the nine dots with four straight lines without removing your pen from the page.



Some attempted but incorrect solutions appear below.

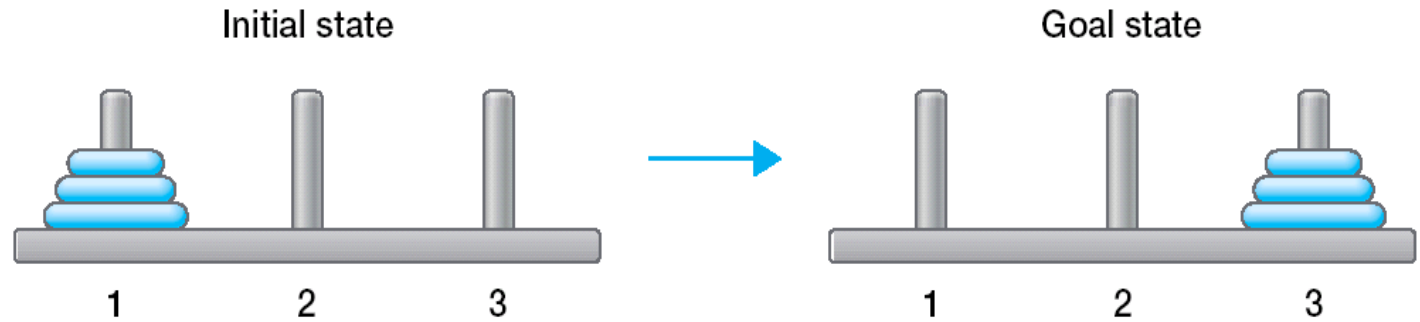




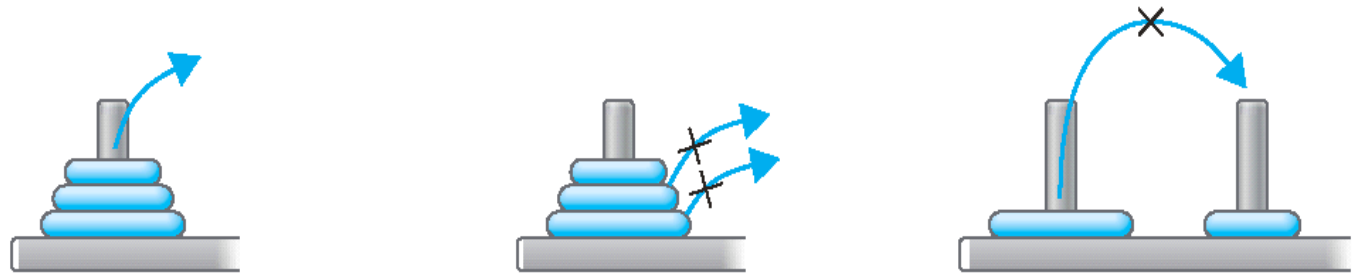
# \_\_\_\_\_ to Problem Solving

- **\_\_\_\_\_ -and-error**
  - Keep trying until you figure out the solution
  - Works if there are \_\_\_\_\_ possible solutions
- **\_\_\_\_\_:**
  - **Guaranteed solution (math problems)**
- **\_\_\_\_\_ : shortcuts**
  - Forming \_\_\_\_\_.
  - Searching for analogies
  - Changing the \_\_\_\_\_ of a problem





(a)



**Operator 1:** Move one disc at a time from one peg to another.

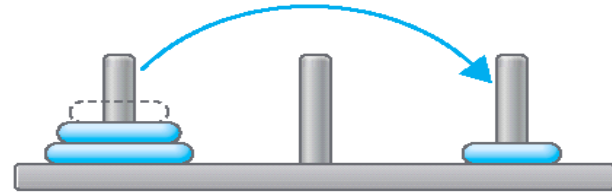
**Operator 2:** Can move disc only when no discs are on it.

**Operator 3:** Larger disc cannot be put on smaller disc.

(b)

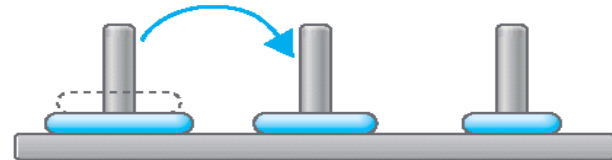
- (a) Initial and goal states for the Tower of Hanoi problem.
- (b) Operators that govern the Tower of Hanoi problem.

Initial steps in solving the Tower of Hanoi problem, showing how the problem can be broken down into subgoals.



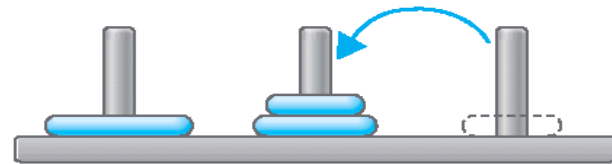
(a) **Subgoal 1:** Free up large disc.

---



(b) **Subgoal 2:** Free up third peg.

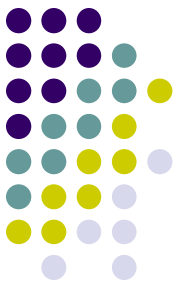
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(c) **Subgoal 3:** Move large disc onto third peg.

---





# Heuristics: \_\_\_\_\_.

- \_\_\_\_\_: A relationship between two similar situations, problems or concepts.

- Examples:

Merchant is to Sell as Customer is to \_\_\_\_\_.

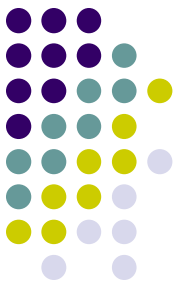
\_\_\_\_\_ memory is like RAM in a computer.

A useful heuristic is to find a similar or related situation and build an analogy

- Often difficult to see the relationship

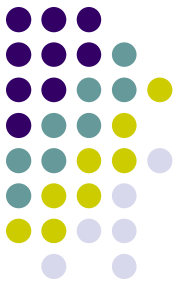


# Culture, \_\_\_\_\_ Style, and Problem Solving



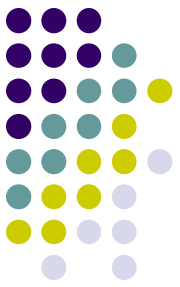
- \_\_\_\_\_ differences exist in problem solving and may be due to environmental constraints
- Field \_\_\_\_\_ – rely on external frames of reference
- Field \_\_\_\_\_ – rely on internal frames of reference
  - Western education inspire field independence
- Holistic vs. \_\_\_\_\_ cognitive styles

# Making Choices: Heuristics in Judging \_\_\_\_\_.



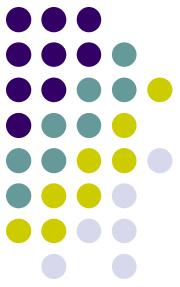
- The \_\_\_\_\_ heuristic
  - Overestimating the improbable
- The \_\_\_\_\_ heuristic
  - The tendency to ignore base rates
  - The \_\_\_\_\_ fallacy
  - The \_\_\_\_\_ fallacy

# Availability Heuristic: The Availability Heuristic



- Tendency to judge the \_\_\_\_\_ of an event by how easy it is to think of examples or instances
- \_\_\_\_\_ of odds of dying in plane accident, \_\_\_\_\_ of odds of dying in car accident
- Are there more words in the English language that begin with K or have K as their third letter?
  - a. There are more words that begin with K (easier to think of examples)
  - b. There are more words that have K as their third letter
  - c. Both “a” and “b” are about the same (within 5% of each other).

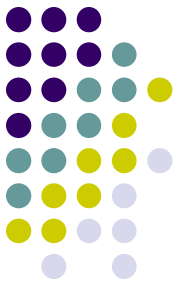
# Probabilities: Overestimating the \_\_\_\_\_.



- Exaggerating the \_\_\_\_\_.
  - We choose the option that best fits with our beliefs, regardless of their actual probabilities
    - Example of the \_\_\_\_\_ heuristic

# Probabilities:

## Heuristic



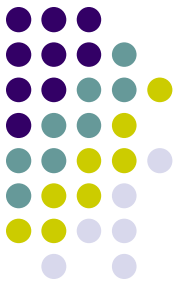
- Basing estimated \_\_\_\_\_ of an event on how similar it is to the \_\_\_\_\_ event





# Heuristic:

## Base Rates



- When people use the representative heuristic they often \_\_\_\_\_ **base rates**
- People often feel they can “beat the odds” because the \_\_\_\_\_ base rates



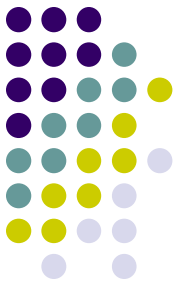
Imagine that you just met a man named Steve. Steve is very shy and withdrawn, invariably helpful, but with little interest in people or in the world of reality. A meek and tidy soul, he has a need for order and structure and a passion for detail. Which statement about Steve is more likely (adapted from Kahneman & Tversky, 1973):

- a. Steve is a retail salesperson (3,964,680 in the United States)
- b. Steve is a librarian (139,460 in the United States)
- c. Both “a” and “b” are equally likely (within 5% of each other)

Approximately 28.4 retail salespersons for every librarian.  
Steve is much more likely to be a retail salesperson.  
But Steve’s description fits our stereotype of librarians.

Data from the Bureau of Labor Statistics (2000) survey

## Conjunction Fallacy



- The probability of being in a subcategory cannot be higher than the probability of being in the \_\_\_\_\_ category
- Steve is articulate, \_\_\_\_\_, power-hungry wheeler-dealer.
  - Do you think it's more likely that he is a college teacher,
  - or a college teacher who is also a politician ?

College professors



College professors  
who are also  
politicians

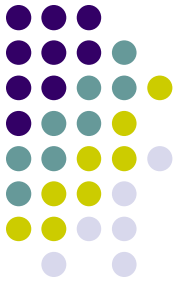
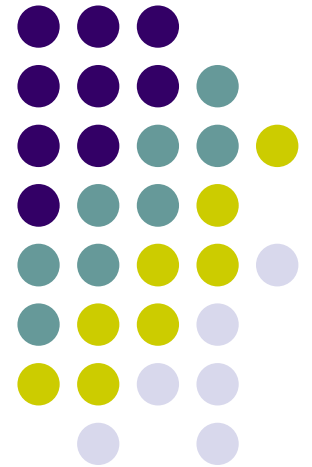
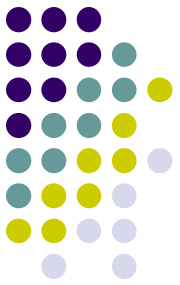


Figure 8.13 The conjunction fallacy



# Intelligence



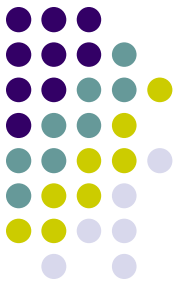


# Defining Intelligence

- Intelligence
  - Defined as the ability to \_\_\_\_\_ from experience, acquire knowledge, think abstractly, act \_\_\_\_\_, or adapt to changes in the environment
- \_\_\_\_\_ Factor
  - General intellectual ability \_\_\_\_\_ by theorists to underlie specific mental \_\_\_\_\_.

# Measuring Intelligence: Psychometric \_\_\_\_\_.

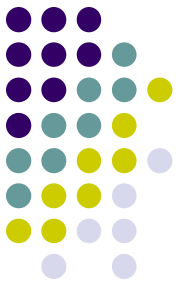
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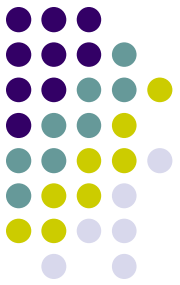
- \_\_\_\_\_ = measurement of mental abilities, traits, & processes
- Includes:
  - \_\_\_\_\_ tests
    - Measure skills and knowledge that have been taught
    - Example: SAT
  - \_\_\_\_\_ tests
    - Measure ability to acquire skills or knowledge



# History of Standardized \_\_\_\_\_.



- Adolph \_\_\_\_\_ (1796-1874)
  - Measured the height & chest circumference of Scottish soldiers
  - First to argue for an “average man” using normal distributions
- Sir Francis Galton (1822-1911)
  - First to apply \_\_\_\_\_ measurement to intelligence
  - First to argue that intelligence of the population should be normally distributed
- Alfred Binet (1857-1911)
  - Developed widely used standardized tests of intelligence using trial-and-error method
    - “Normal” children and \_\_\_\_\_ children
  - Test stayed popular because it predicted \_\_\_\_\_ in school (to some degree)



# The \_\_\_\_\_ of Intelligence Testing

- **Lewis Terman (1916)**

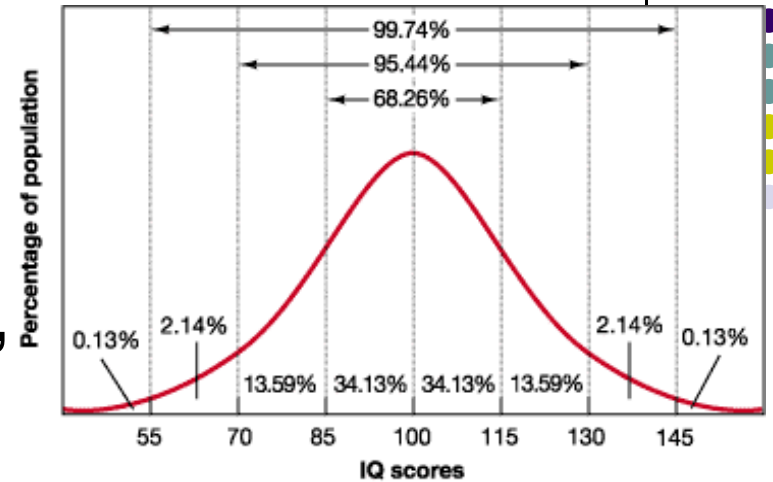
- \_\_\_\_\_ Intelligence Scale
- Intelligence Quotient (IQ) = \_\_\_\_\_ x 100

- **David \_\_\_\_\_ (1955)**

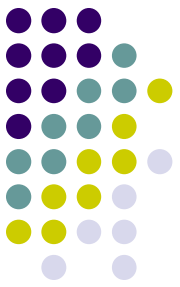
- Wechsler Adult \_\_\_\_\_ Scale

# IQ Scores

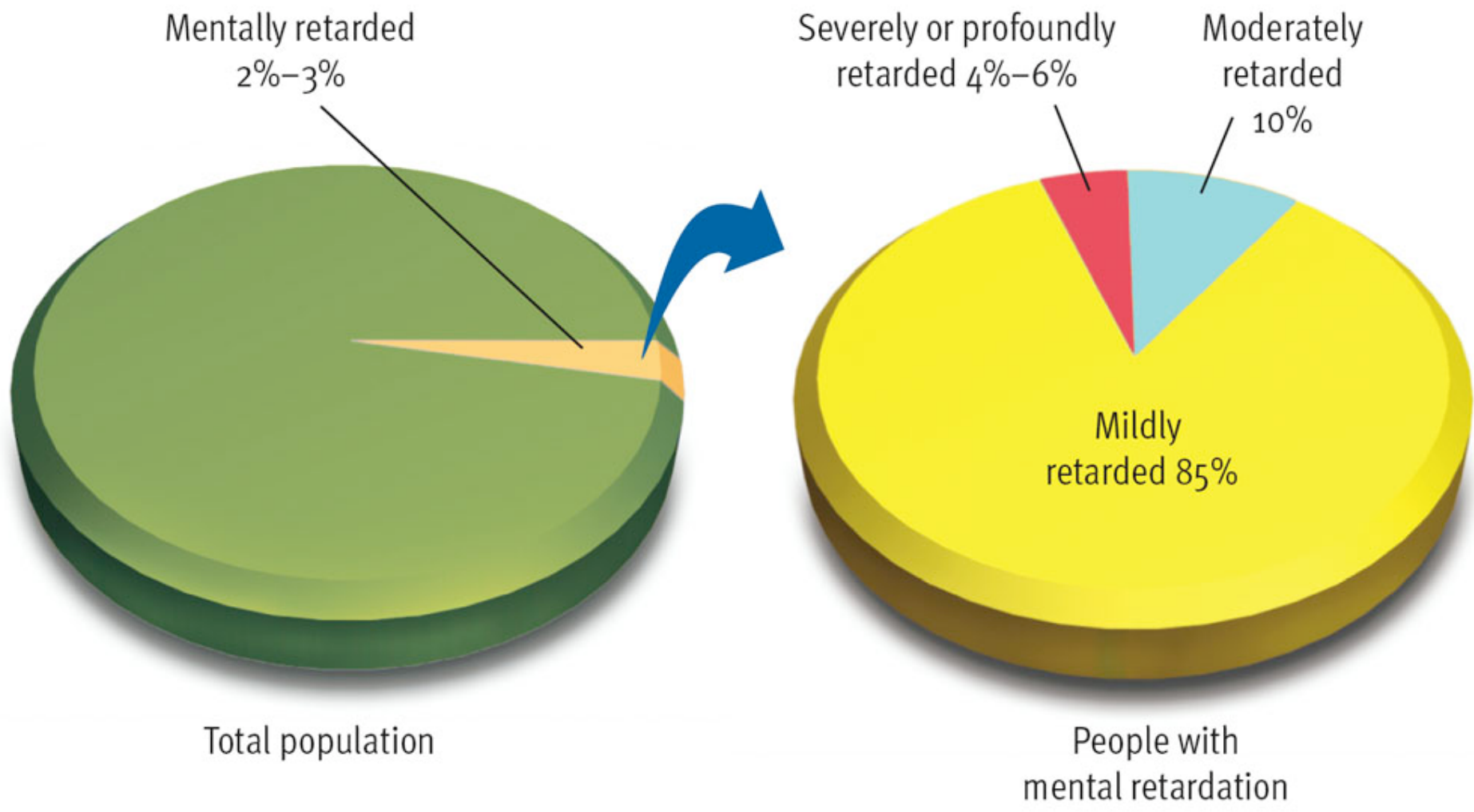
- “\_\_\_\_\_distributed”
  - Bell-shaped curve
- Very high and very low scores are rare
- 68% of people have IQ between 85-115
  - Two standard \_\_\_\_\_ from the mean
- \_\_\_\_\_% of people have IQ between 55-145



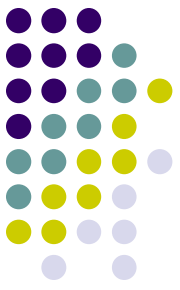
# Extremes of Intelligence: Mental Retardation



- Diagnosis based on **IQ and \_\_\_\_\_ testing**
  - IQ 2 or more \_\_\_\_\_ below mean
  - Adaptive skill deficits
  - Origination before age \_\_\_\_\_.
- 4 levels: mild, moderate, severe, \_\_\_\_\_.
  - Mild most common
- Causes:
  - \_\_\_\_\_ vs. biological

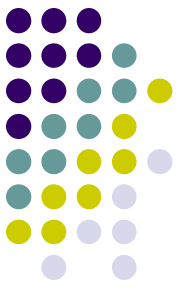


**Figure 9.10** The prevalence and severity of mental retardation



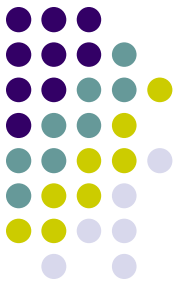
## Extremes of Intelligence: Giftedness

- **issues** – ideals vs. practice
  - IQ 2 SD above mean standard
  - , leadership, special talent?
- – weak, socially inept, emotionally troubled
  - Lewis Terman (1925) – largely contradicted stereotypes
  - Ellen Winner (1997) –                      vs. profoundly gifted



## Extremes of Intelligence: \_\_\_\_\_.

- \_\_\_\_\_ and high achievement – beyond IQ
  - Renzulli (2002) – intersection of \_\_\_\_\_ factors
  - Simonton (2001) – drudge theory and inborn talent

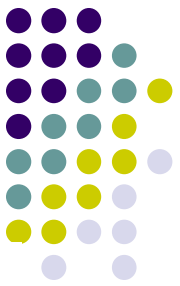


# Test Differences

- \_\_\_\_\_type
  - Different tests for different ages
- But, there are also multiple tests
  - \_\_\_\_\_-Binet
  - Weschler \_\_\_\_\_Intelligence Scale (WAIS)
  - Weschler Intelligence \_\_\_\_\_for Children (WISC)



# Weschler Test Performance Tasks



## Picture arrangement

(Arrange the panels to make a meaningful story)



**Object assembly**  
(Put together a jigsaw puzzle)

Code 

1	2	3	4	5
▲	▼	◀	◃	▮

Test 

2	1	4	3	5	2	1	3	4	2	1

**Digit symbol**  
(Using the key at the top, fill in the appropriate symbol beneath each number)



**Picture completion**  
(Supply the missing feature)



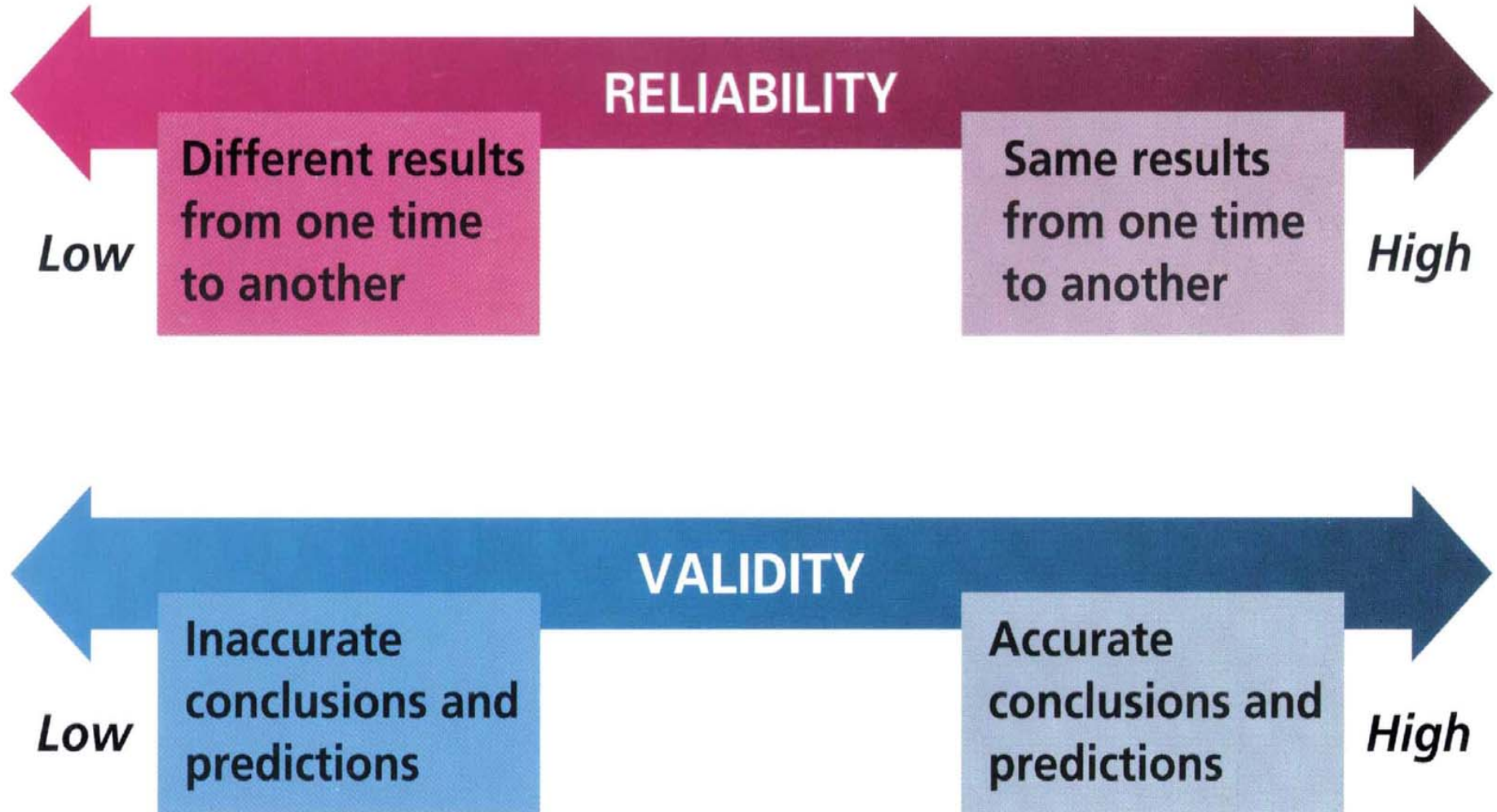
**Block design**  
(Copy the design shown, using another set of blocks)

# What Makes a Good IQ Test?



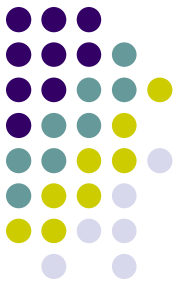
- \_\_\_\_\_
  - Is the measurement consistent?
  - Results must be repeatable and stable
  - Low \_\_\_\_\_ before age 7
- \_\_\_\_\_
  - Does the test \_\_\_\_\_ what you think it measures?
  - Affects the ability to make inferences about the test

# Test Reliability and Validity



# Fair Tests

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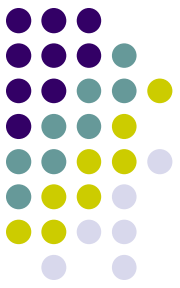
- Was this a “\_\_\_\_\_” test?
- Elements of a culture \_\_\_\_\_ test:
  - Items are not reliant on information that is exclusive to a particular group
  - Based more on “\_\_\_\_\_” ability

# Can IQ Be \_\_\_\_\_?



- Traditional IQ tests favor \_\_\_\_\_, white, city-dwelling individuals
- Different cultures may have different problem-solving \_\_\_\_\_.
- Different cultures stress (and therefore, teach) different types of \_\_\_\_\_.
  - Child in New York city, living in a city loft
  - Child in the Appalachian mountains, living on a farm

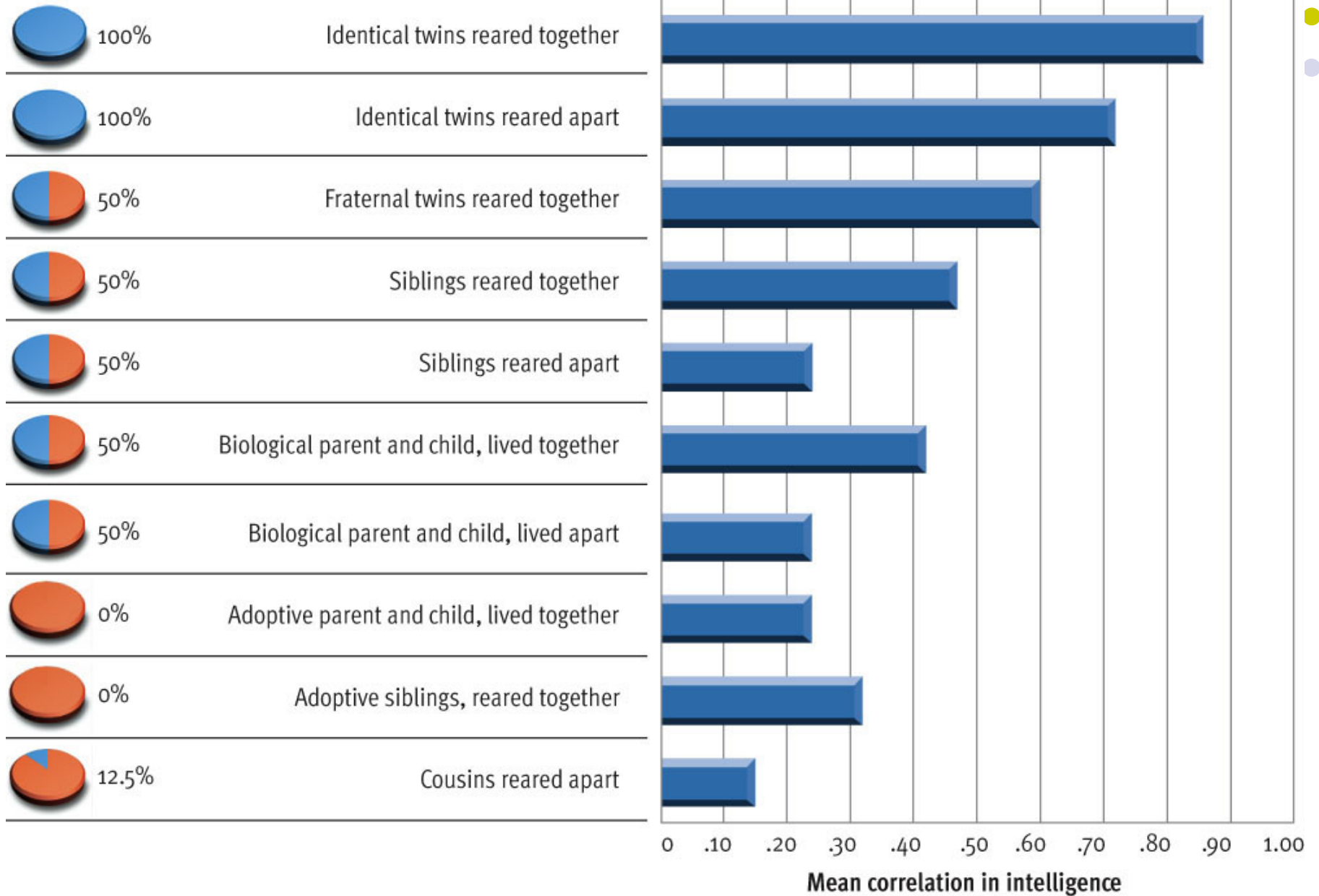
# \_\_\_\_\_ and \_\_\_\_\_ as Determinants of Intelligence



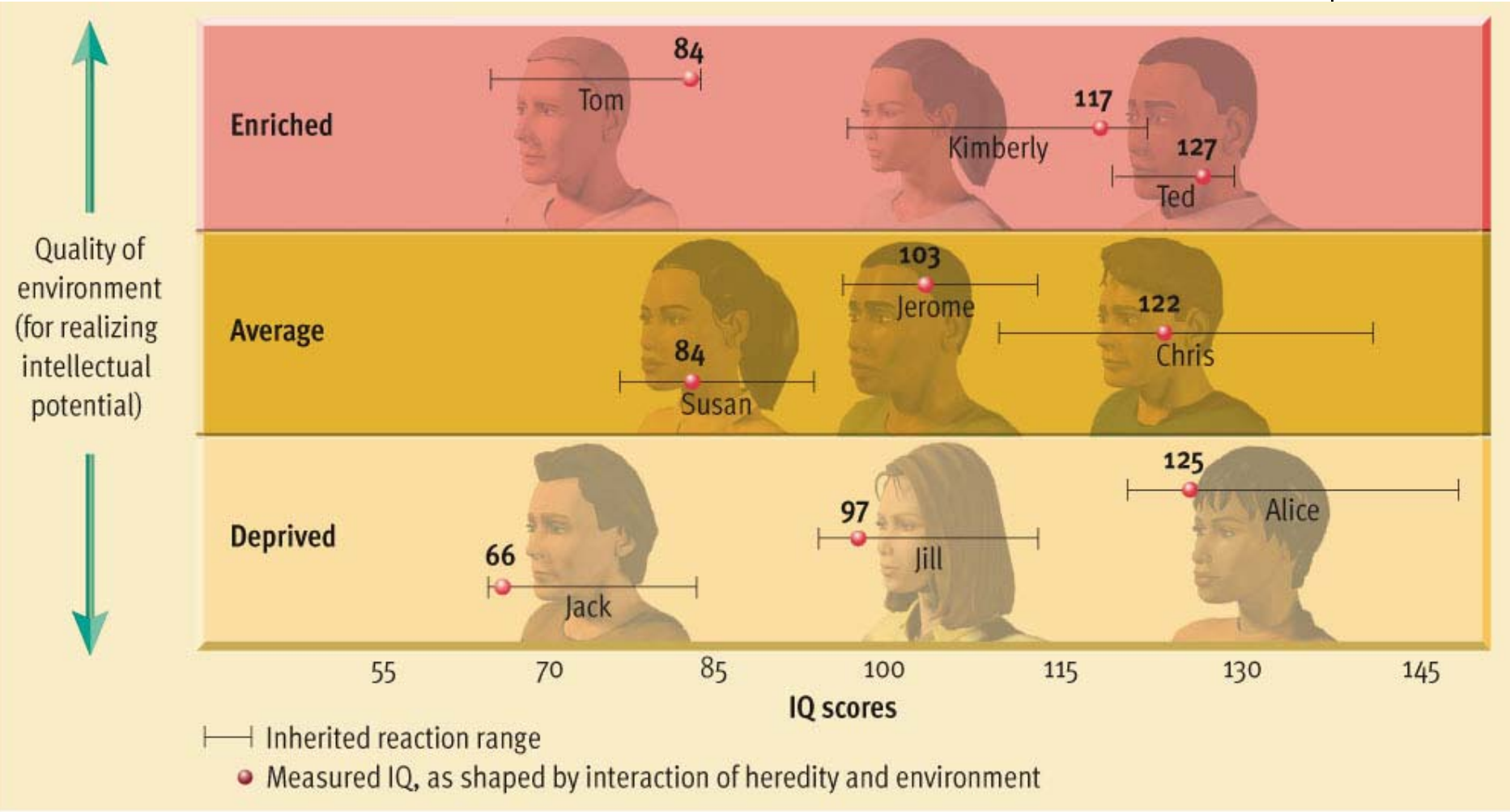
- \_\_\_\_\_
  - Twin and adoption studies
  - \_\_\_\_\_ estimates
- \_\_\_\_\_
  - Adoption studies
  - Environmental deprivation and enrichment
  - The \_\_\_\_\_ effect
    - IQ scores increase every generation
- **Interaction**
  - The concept of the reaction range

**Genetic overlap**

**Relationship**



**Figure 8.19 Studies of IQ similarity**



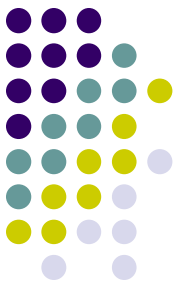
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Figure 8.21 Reaction range



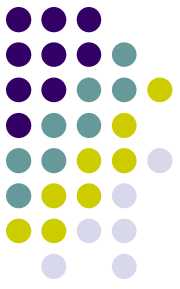
# Variables \_\_\_\_\_ IQ

## Scores



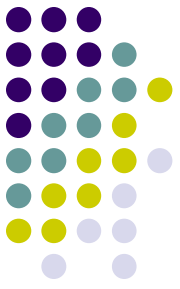
- Expectations for performance
- \_\_\_\_\_ stereotypes
  - Stereotype threat
    - Doubt felt about \_\_\_\_\_ due to negative stereotypes
    - Have been shown effects on performance of African Americans, \_\_\_\_\_, low income populations, \_\_\_\_\_, & the elderly
  - Negative stereotypes can \_\_\_\_\_ performance
  - Positive stereotypes can \_\_\_\_\_ performance

# Measuring \_\_\_\_\_ : Cognitive Approaches



- Emphasize \_\_\_\_\_ strategies
- Includes \_\_\_\_\_ domains of intelligence
  - Started with \_\_\_\_\_ multiple intelligences
    - Bodily-kinesthetic, intrapersonal, interpersonal, linguistic, logical-mathematical, musical, naturalist
  - \_\_\_\_\_ intelligence (EQ)

# Sternberg's \_\_\_\_\_ Theory



- \_\_\_\_\_ intelligence
  - Internal strategies, including problem recognition & evaluation of problem-solving strategies
  - Requires metacognition
- \_\_\_\_\_ intelligence
  - Ability to transfer skills to new settings
- \_\_\_\_\_ intelligence
  - Practical application of intelligence
  - Adaptation to an environment

